

First-Principles Simulations of Graphene Hybrid Structures

B. Sachs¹ T. O. Wehling² M. I. Katsnelson³ A. I. Lichtenstein¹

¹Institut fuer Theoretische Physik, Universitaet Hamburg, Jungiusstrasse 9, D-20355 Hamburg, Germany

²Institut fuer Theoretische Physik, Universitaet Bremen, Otto-Hahn-Allee 1, D-28359 Bremen, Germany

³Radboud University of Nijmegen, Institute for Molecules and Materials, Heijendaalseweg 135, 6525 AJ Nijmegen, The Netherlands

The design of graphene heterostructures is a research field of rising importance. It is nowadays possible to combine graphene with other layered 2D materials which offers promising possibilities for novel nanodevices[1]. Here, we present first-principles simulations of interfaces between graphene and other layered 2D materials, such as boron nitride[2] or the transition metal dichalcogenide MoS₂. We discuss electronic and structural properties of the hybrids and compare the results to experiments.

[1] K. S. Novoselov, V. I. Fal'ko, L. Colombo, P. R. Gellert, M. G. Schwab & K. Kim, *Nature* **490**, 192 (2012).

[2] B. Sachs, T. O. Wehling, M. I. Katsnelson & A. I. Lichtenstein, *Phys. Rev. B* **84**, 195414 (2011).